

Range-extending

SUPERnormals

206EKU01W912

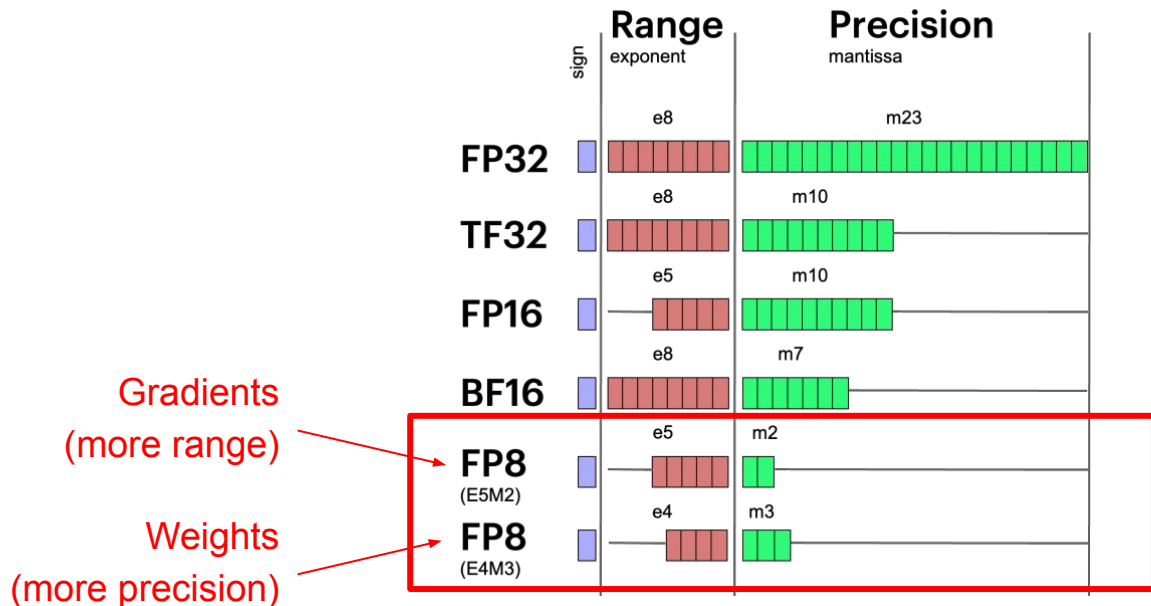


Range Extension with Supernormals

for Mixed-Precision 8-bit DNN Training

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John V. Kim, <i>UofT</i>	Nazar Misyats, <i>ENS Rennes</i>	Nirvik Pande, <i>Austin</i>	Victor Ravain, <i>Centrale Nantes</i>
Robert Sherrick, <i>TTU</i>			

Floating-point Formats & Encodings

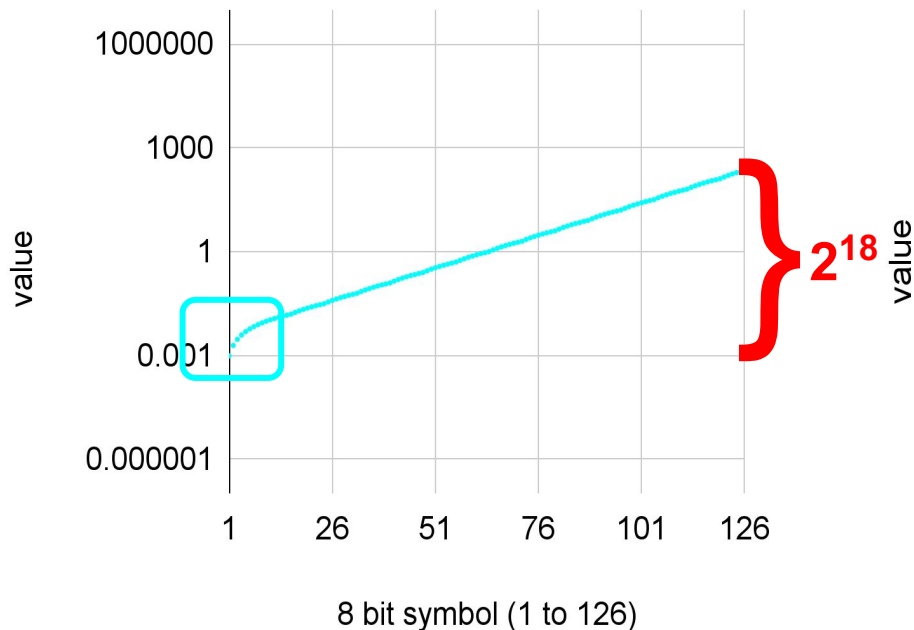


8-bit Formats

- Limited Range
- Limited Precision
- Challenging for Training
- Better if we need only one (E5M2 or E4M3, not both)

Regular Floats

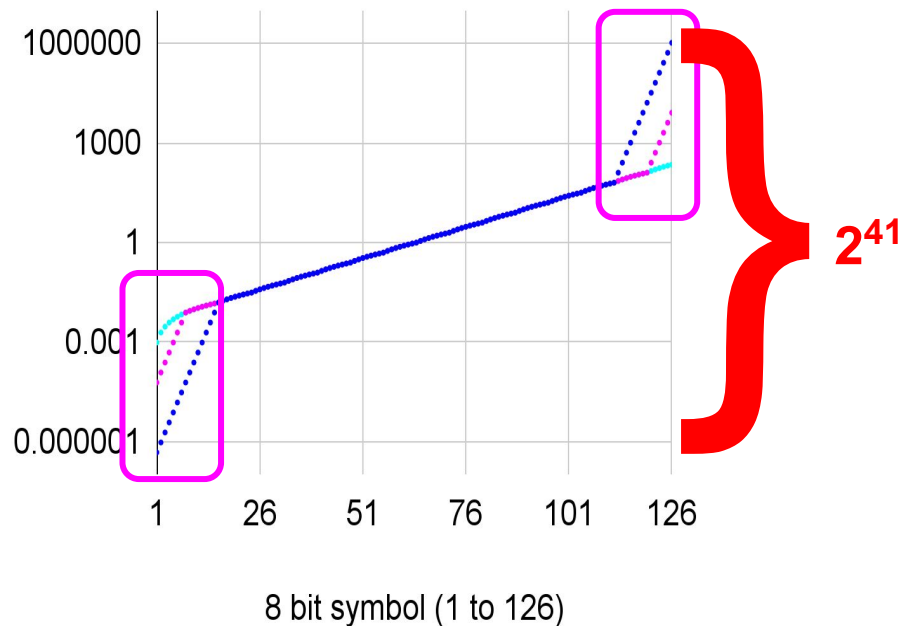
● with subnormals



Range Extension with Supernormals

(always normalized!)

● supernormal (B1) ● supernormal (B2)



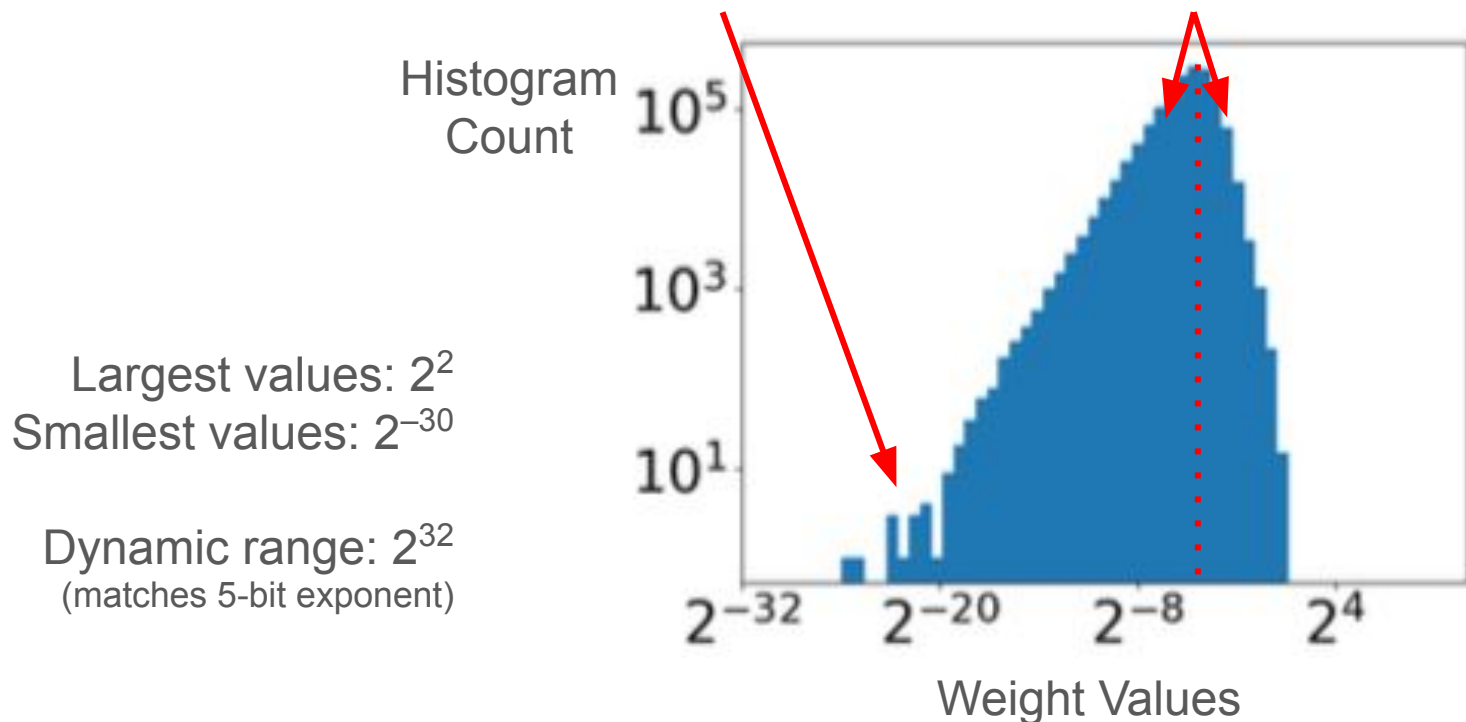
Motivation: Why Range Extension with Supernormals?

- In 8-bit DNN training... dynamic range is important
 - Tiny values
 - Backpropagation of loss/error (differences)
 - Large values
 - Strong (meaningful) results
- Very tiny values close to 0
 - Subnormals (not normalized) provides **limited range improvement**
 - Subnormals require **special case logic** (hardware area)
- Very large values close to ∞
 - **Immediate** overflow to ∞ (which is sticky) $\Rightarrow$ no gradual overflow

Dynamic Range in DNNs (FP32 training, ResNet-20 CNN)

Biased towards 0

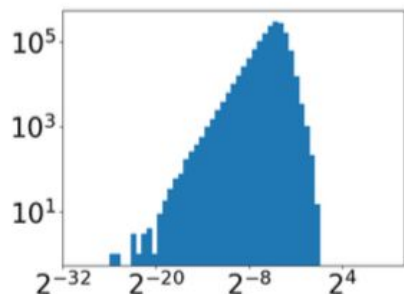
Not symmetrical



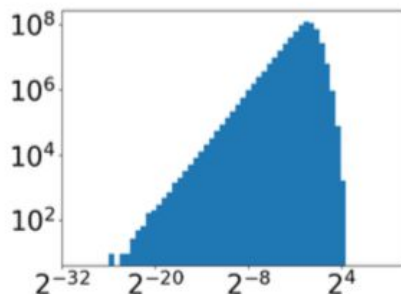
Dynamic Range in DNNs (FP32 training, ResNet-20 CNN)

Still biased towards 0

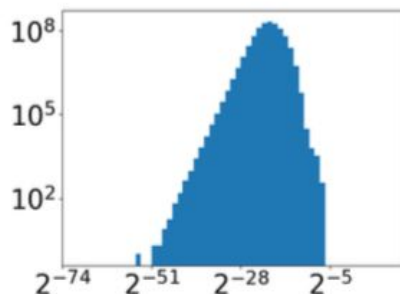
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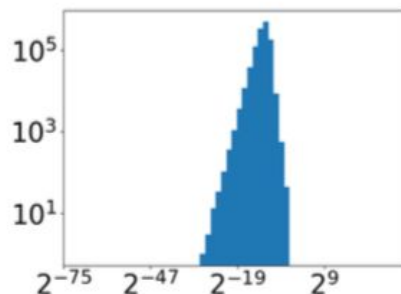
(a) Weights



(b) Activations



(c) Gradients wrt Activations



(d) Gradients wrt Weights

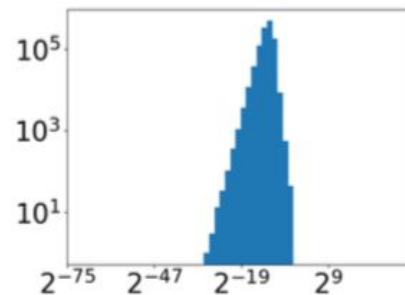
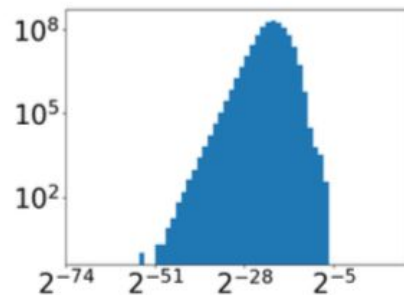
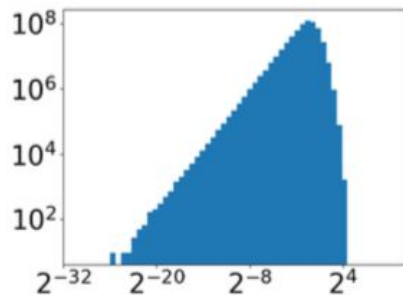
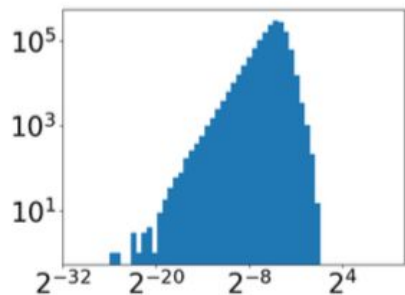
(from previous slide)

Overall range $\sim 2^{64}$ (2^{-54} to 2^{10})

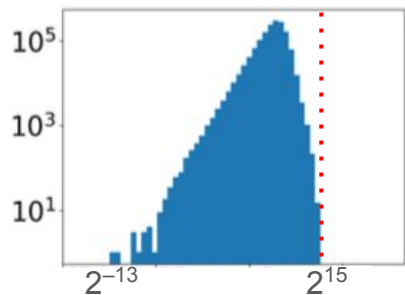
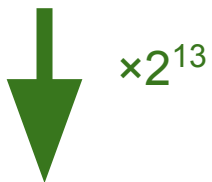
Training (sometimes) applies a (tensor) scaling factor

- Scale max value (on right) $\Rightarrow$ MAX_FLOAT

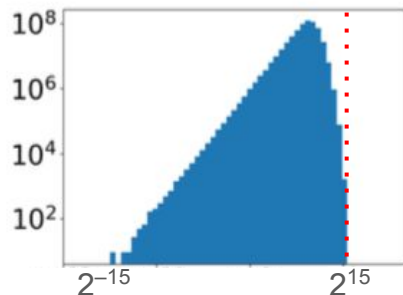
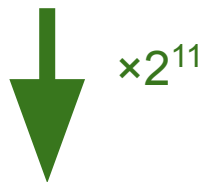
After scaling, 2^{32} range is usually sufficient



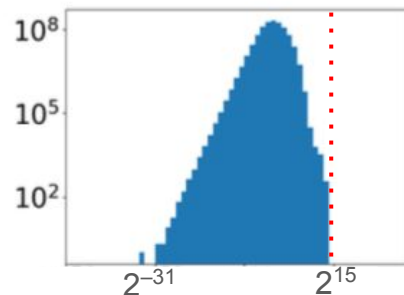
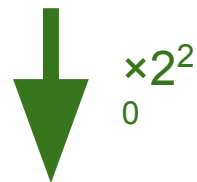
TENSOR SCALING



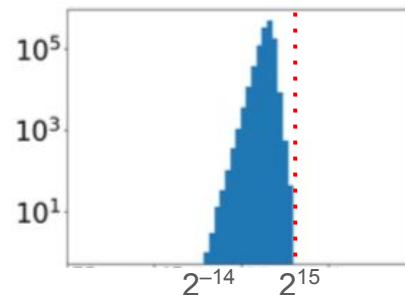
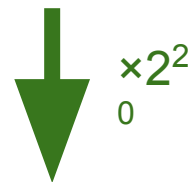
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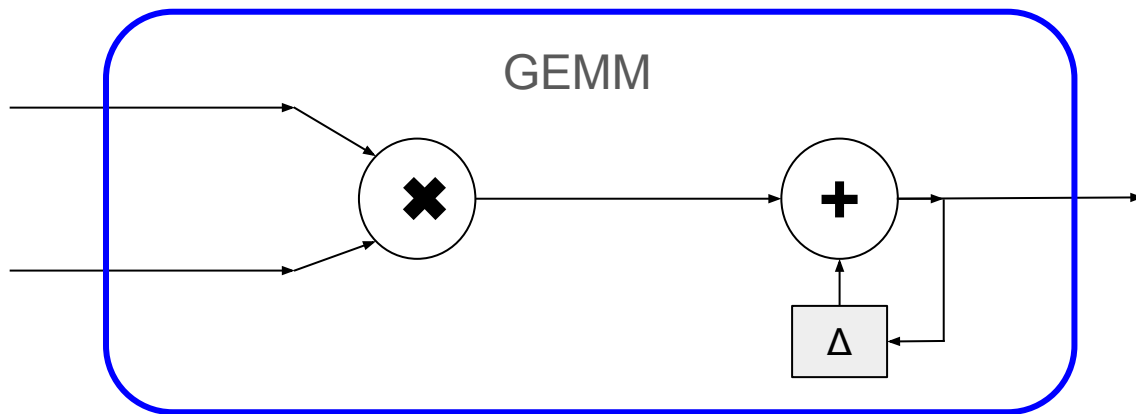


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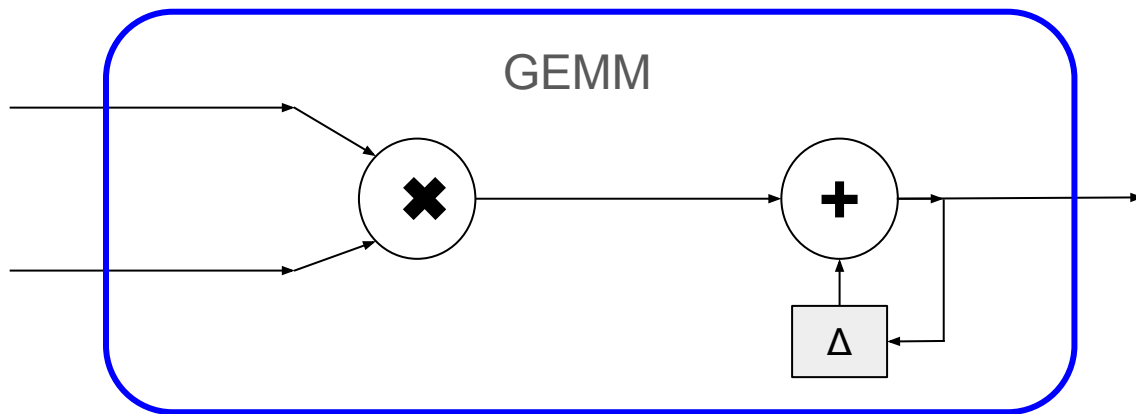
Mixed-Precision Arithmetic in DNNs

- Matrix multiply (GEMM) is the most compute-intensive kernel



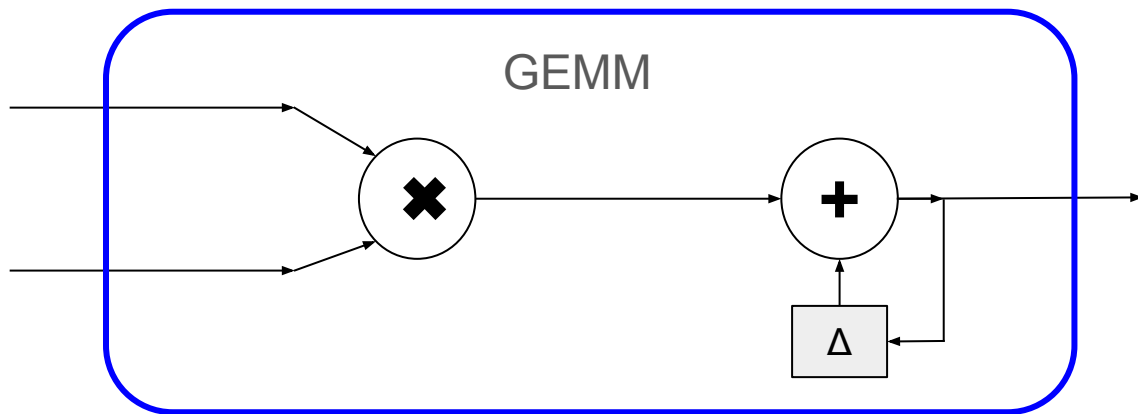
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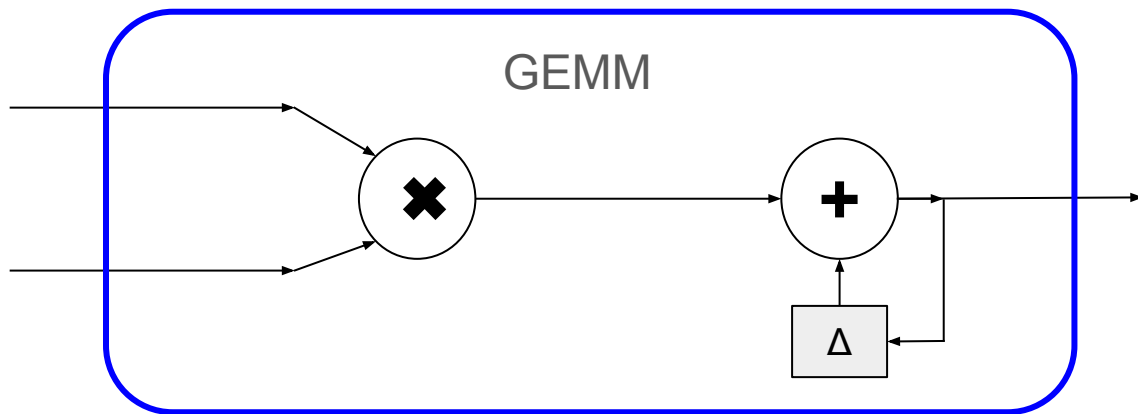
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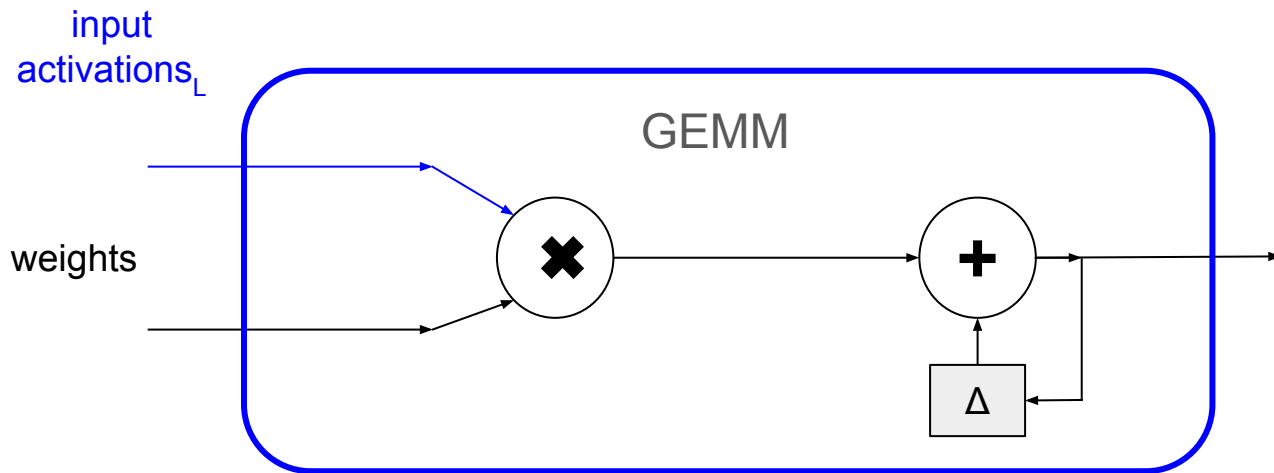
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- GEMM uses mixed/low-precision (M/LP) MAC, remainder is FP32



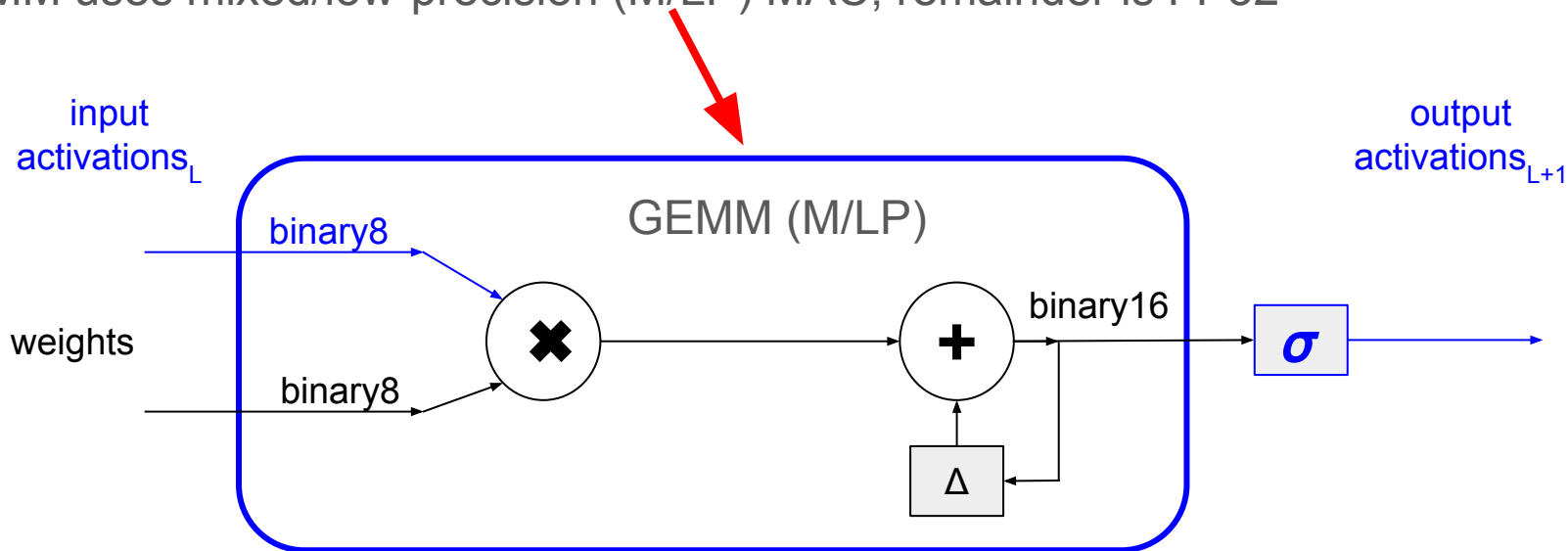
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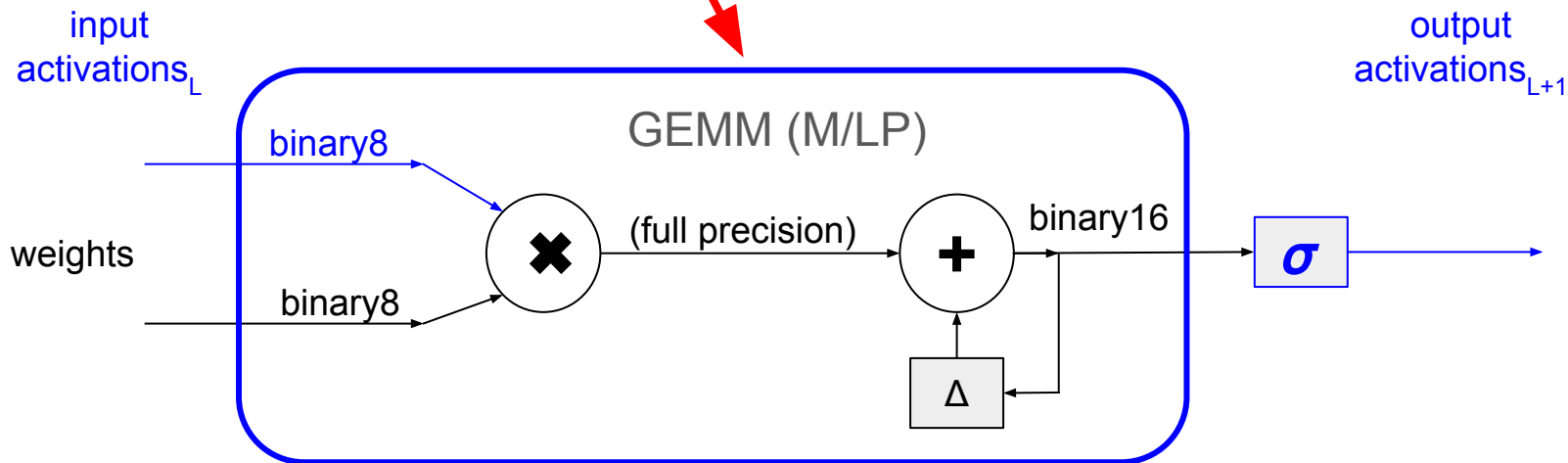
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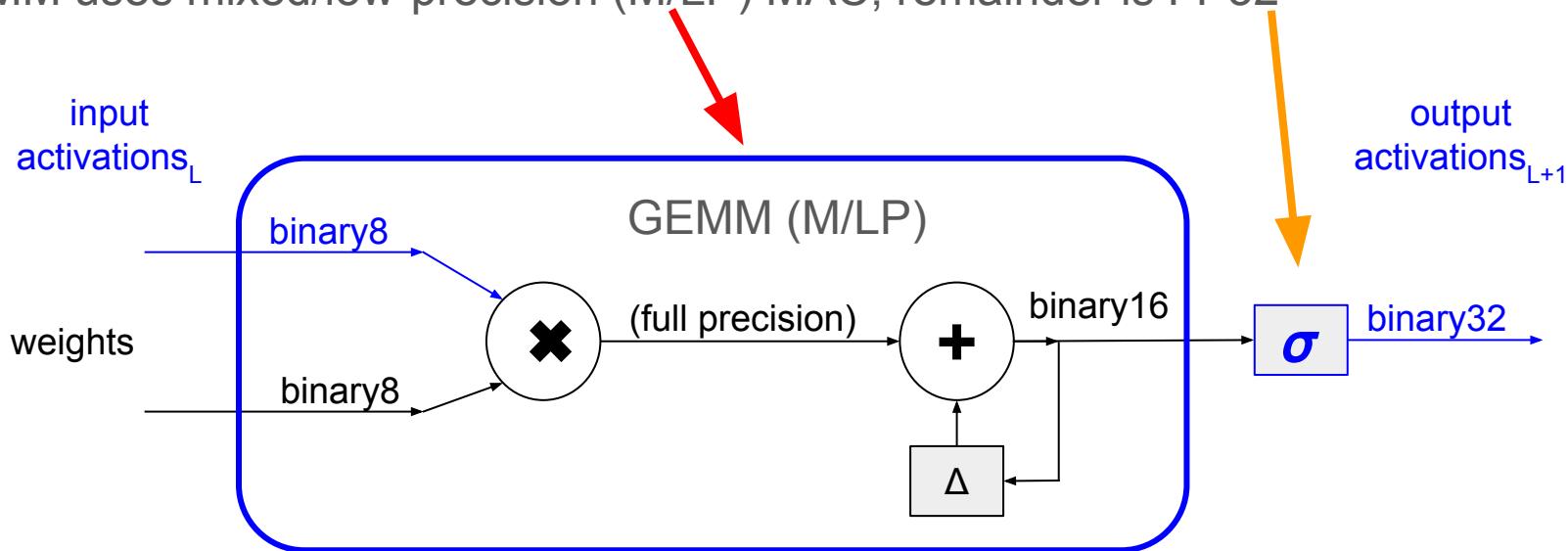
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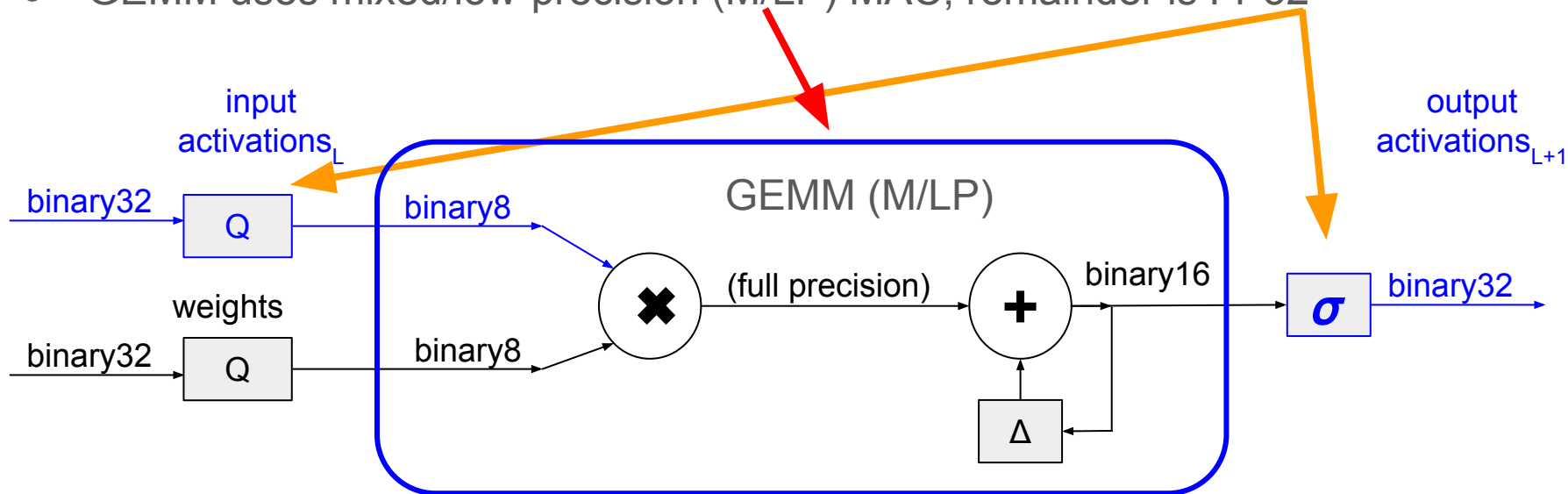
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Two 8-bit encodings we might consider:

IEEE P3109 Working Group, Arithmetic Formats for Machine Learning
or

Open Compute Project, OCP 8-bit Floating-Point Specification (OFP8)

*This paper modifies IEEE P3109 Encodings
for Supernormals*

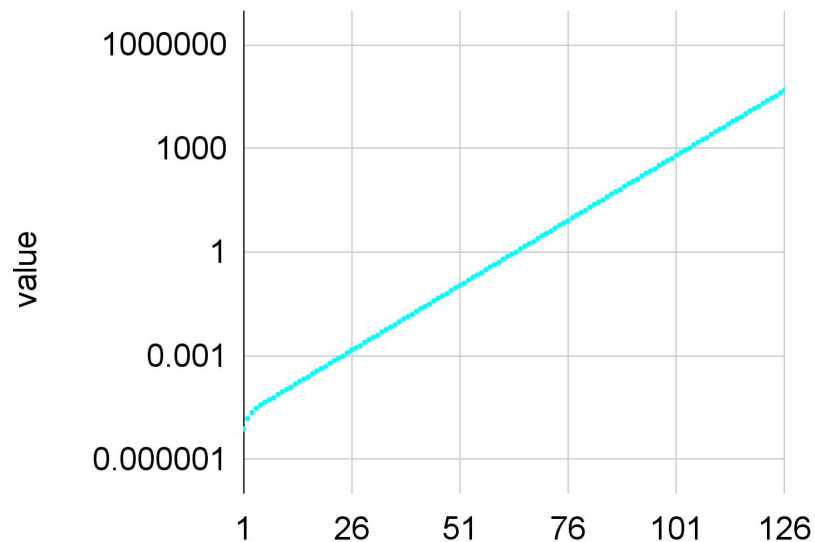
IEEE P3109 Encodings

binary8p3: s_eeeeee_mm
normals: $2^{eeeeee-p3bias} \times 1.mm$

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8 bit symbol (1 to 126)

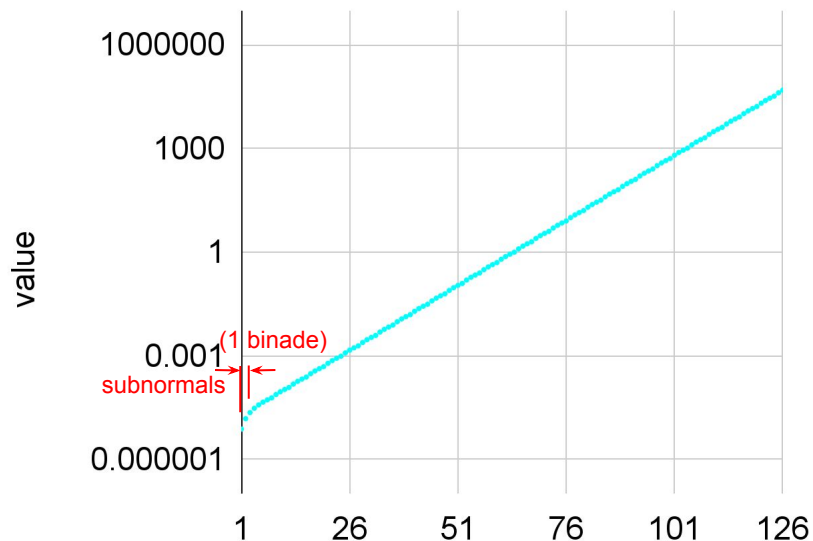
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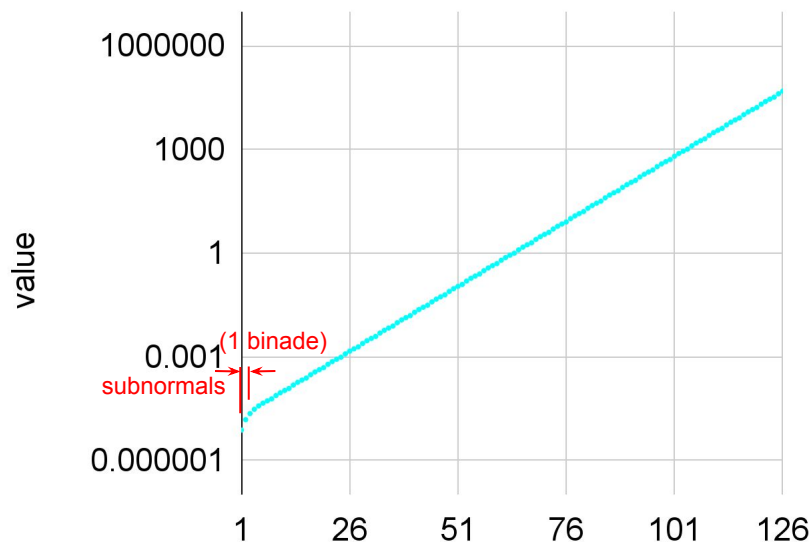
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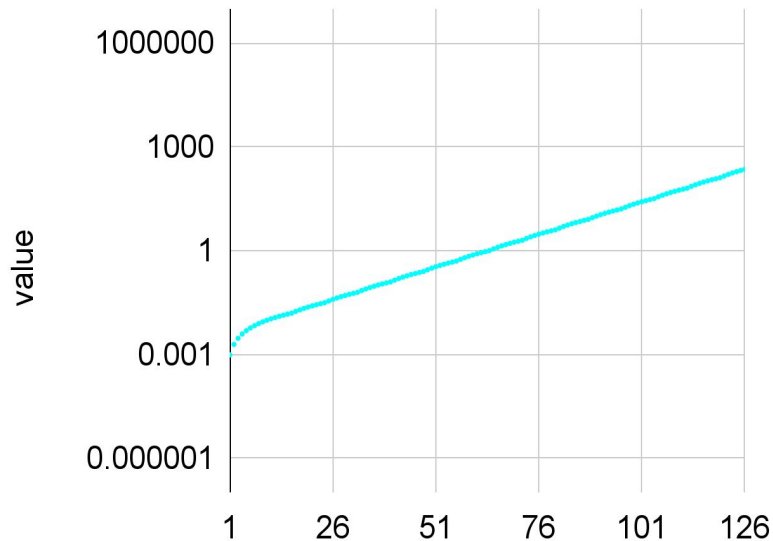
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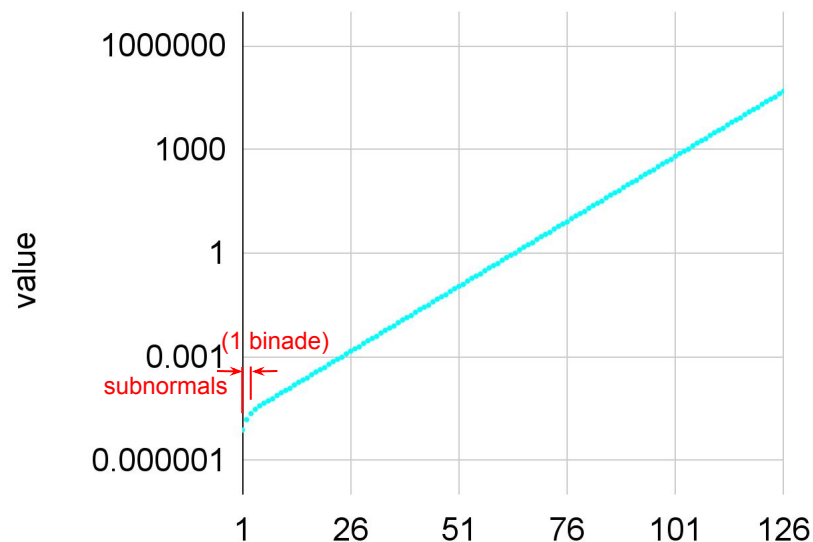
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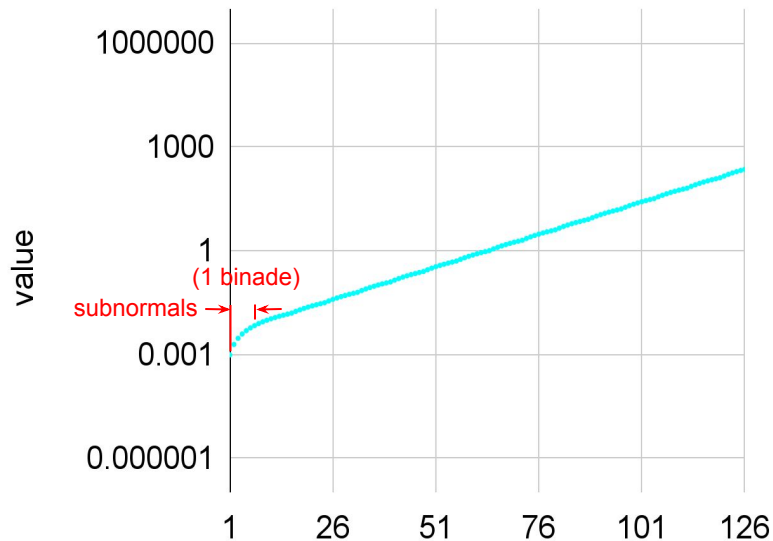
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IEEE P3109 Encodings + Supernormals

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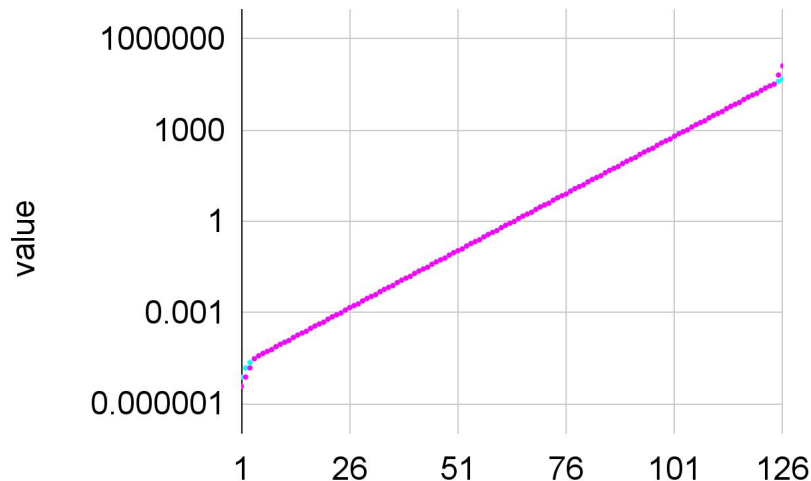
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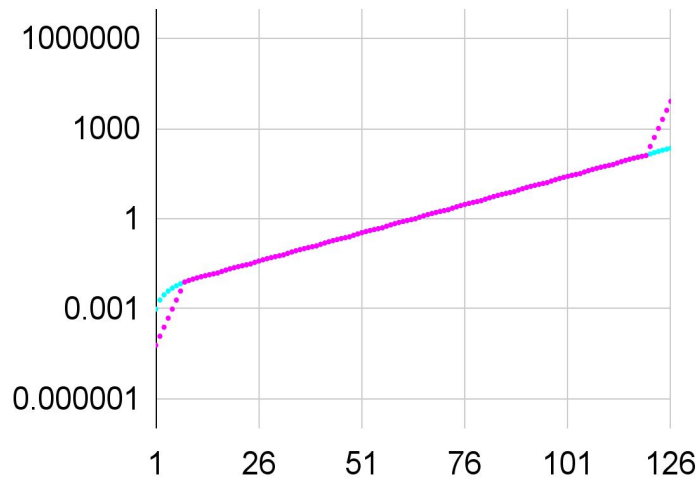
● subnormal ● supernormal (B1)



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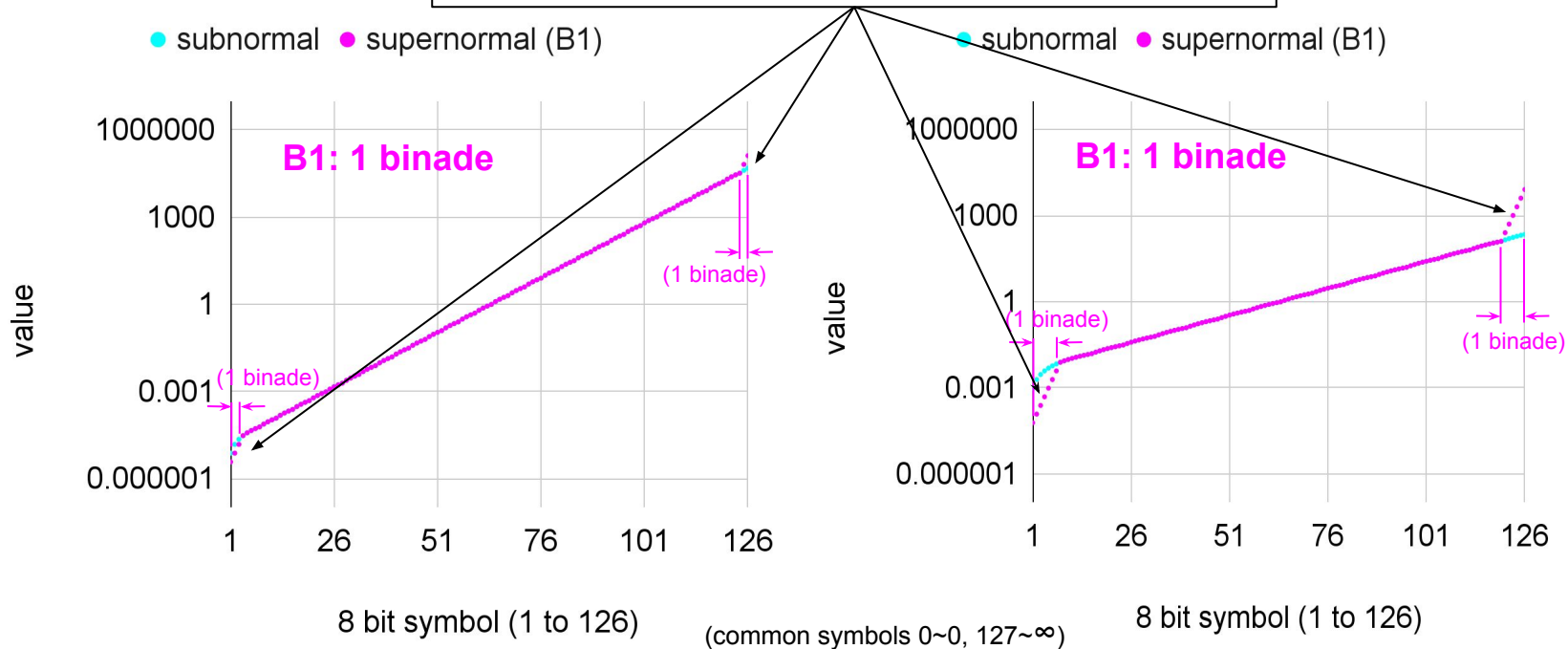
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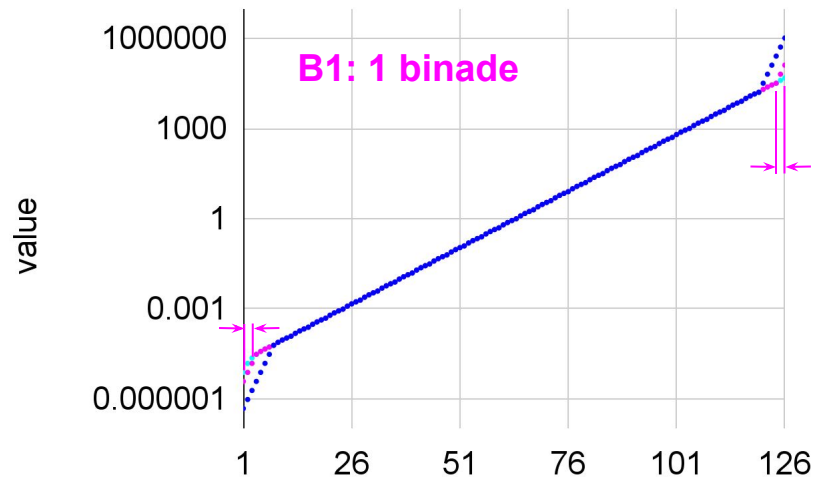
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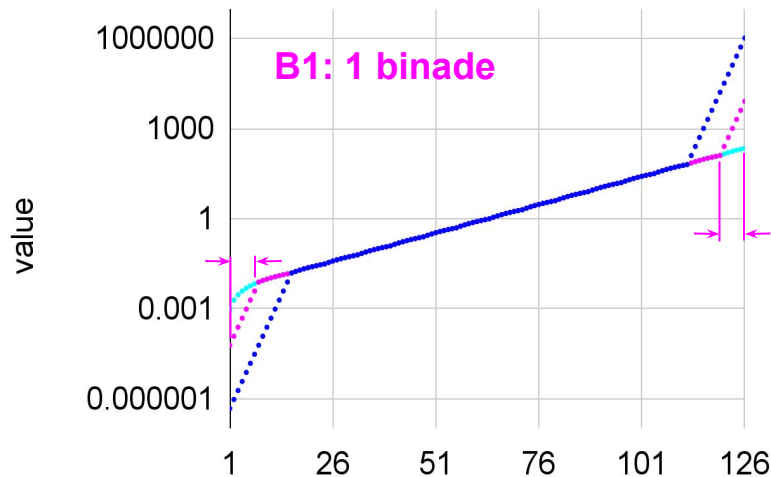
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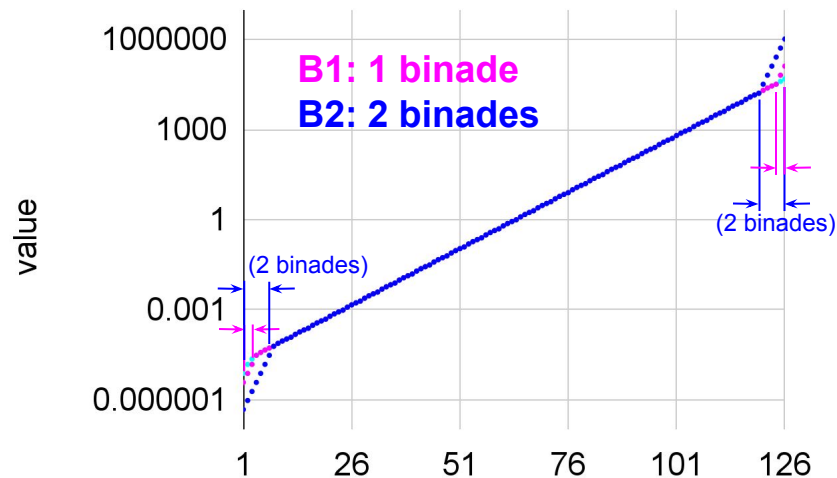
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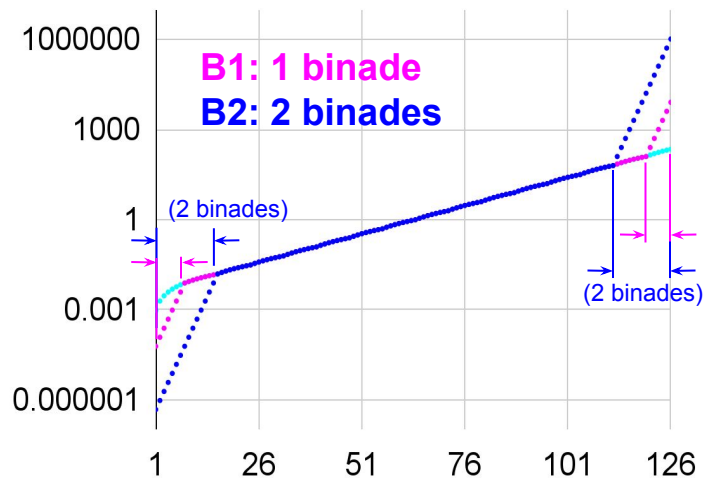
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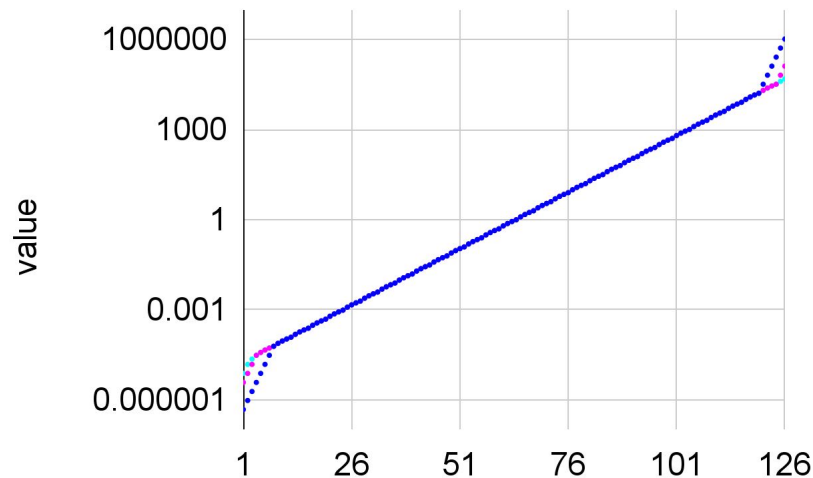
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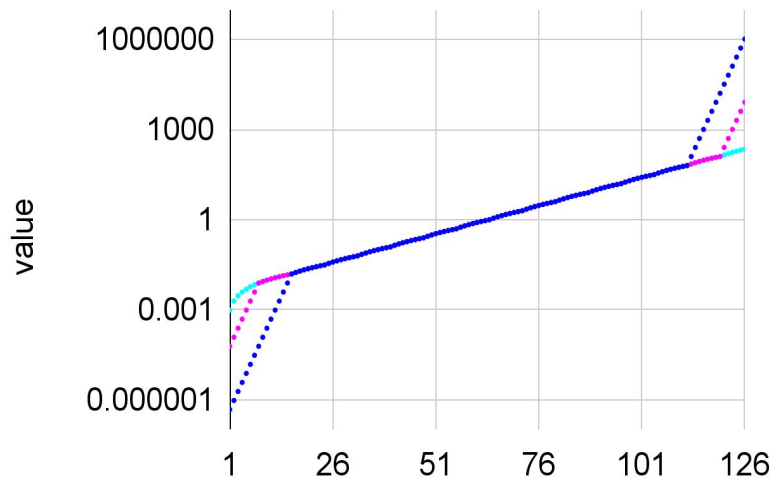
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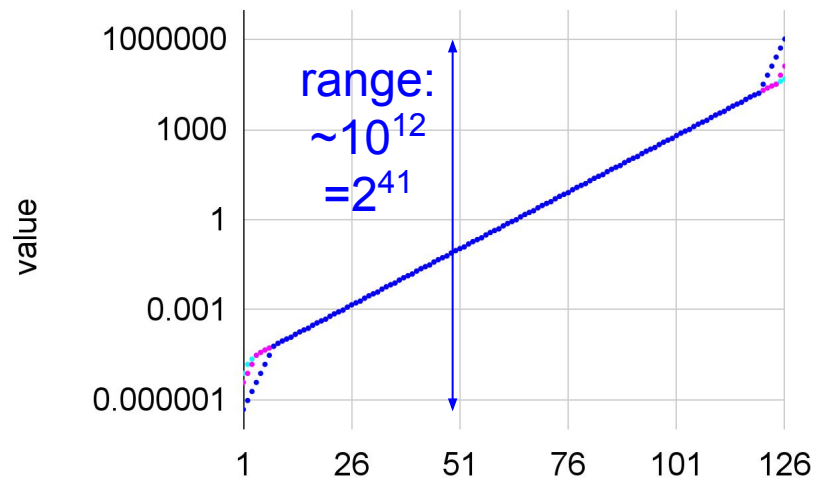
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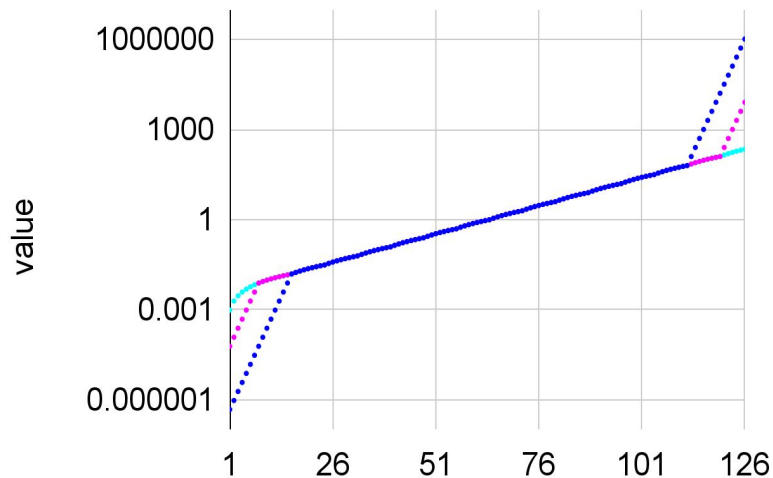
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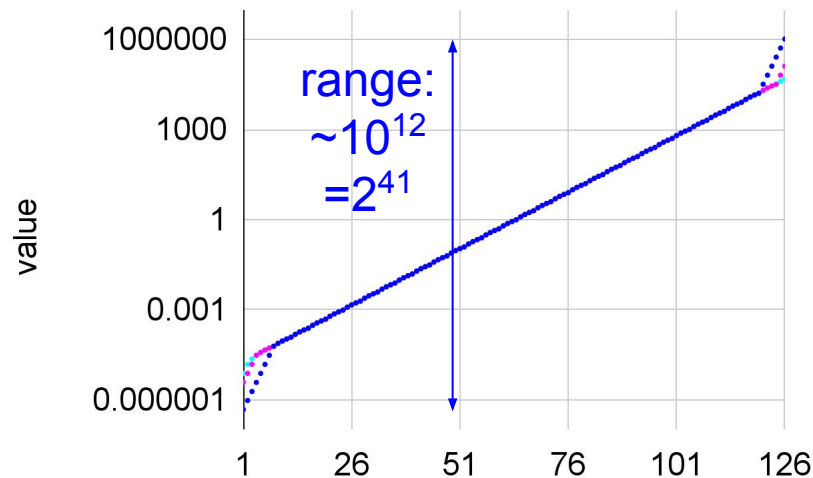
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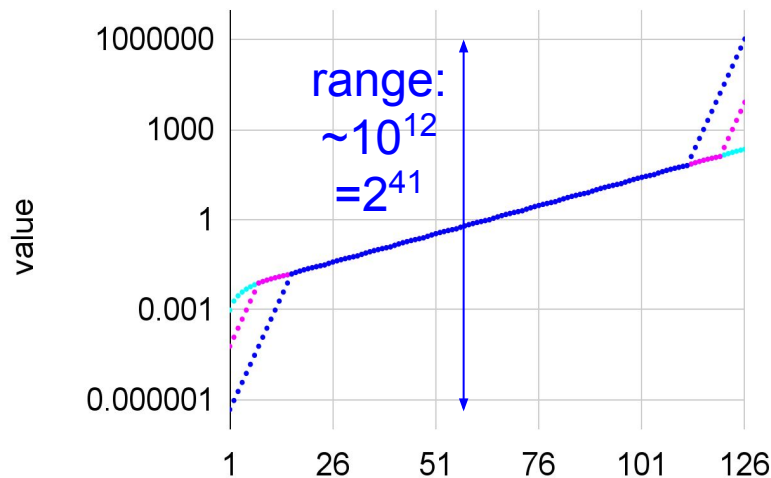
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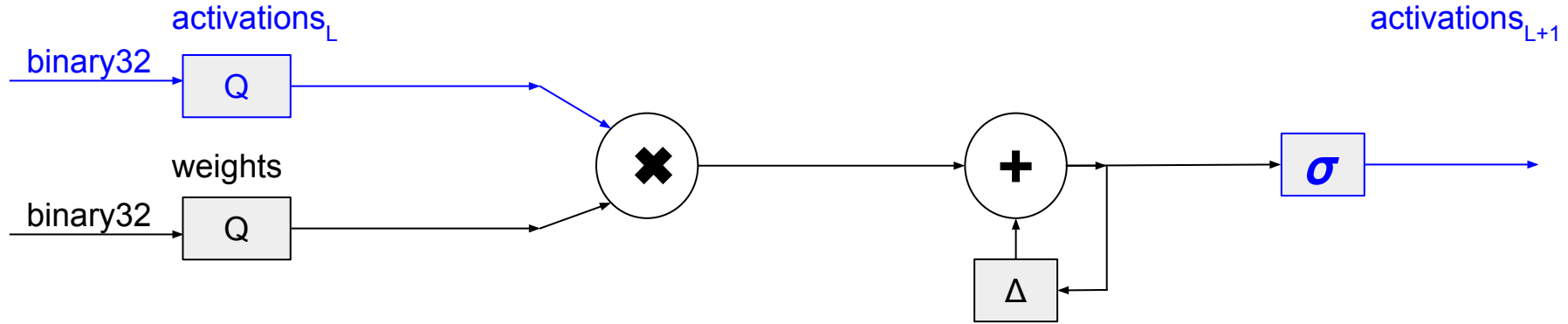
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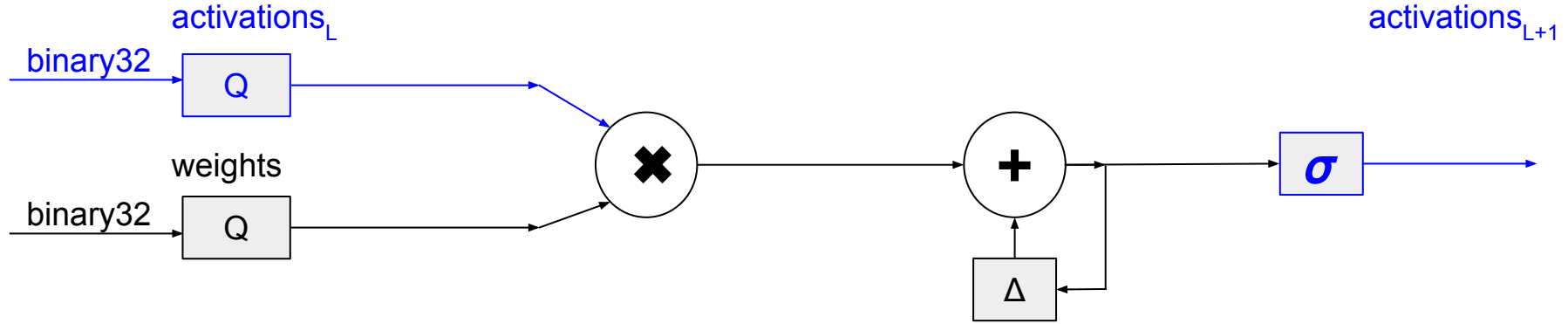


8 bit symbol (1 to 126)

Quantization + Fused MAC + Activation (σ)

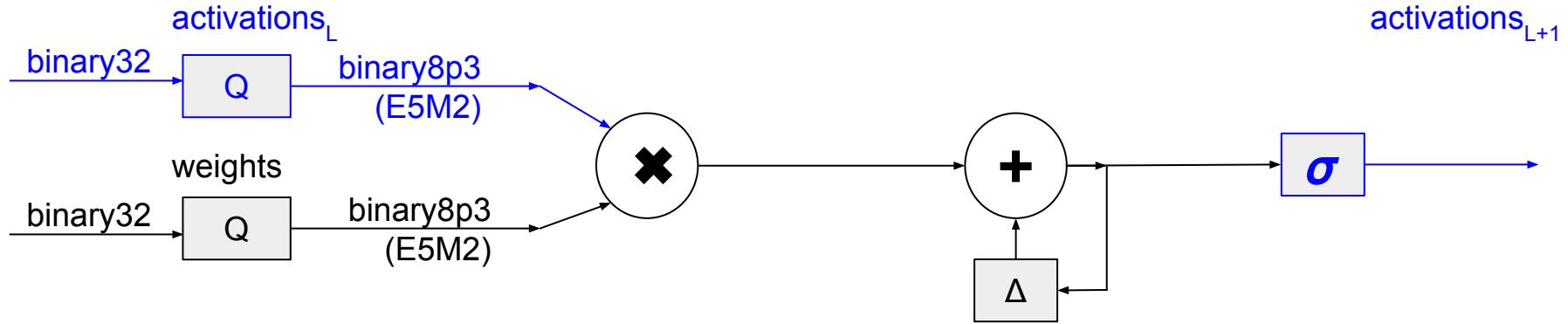


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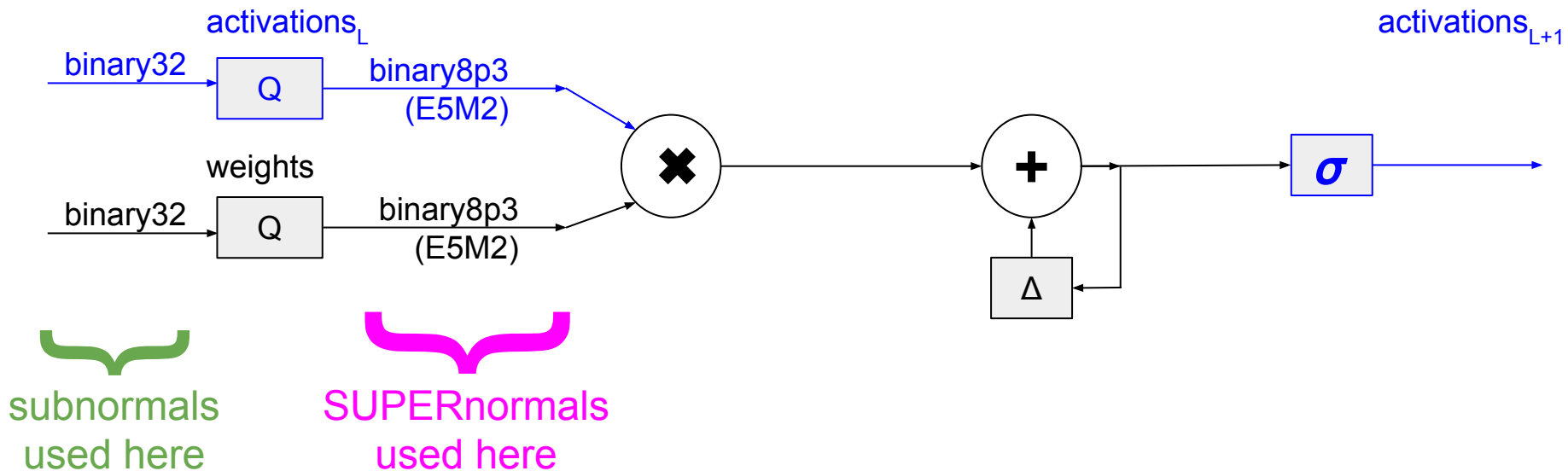

subnormals
used here

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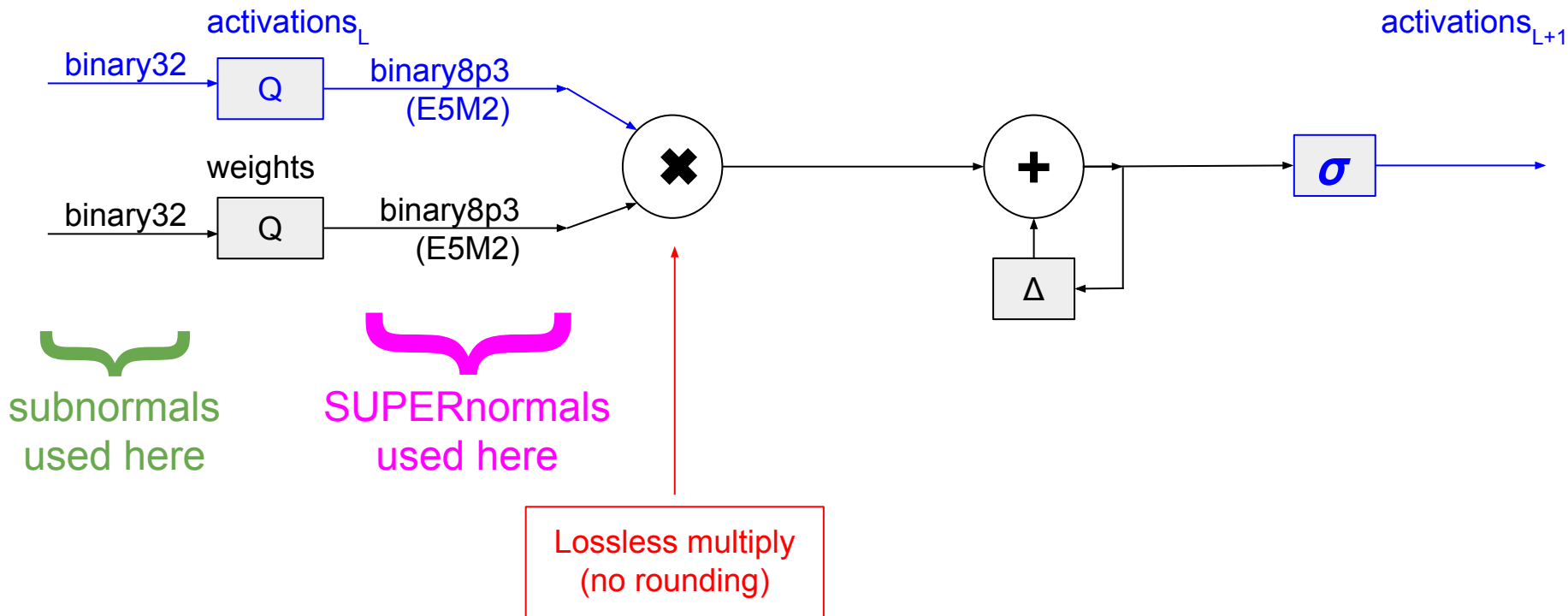



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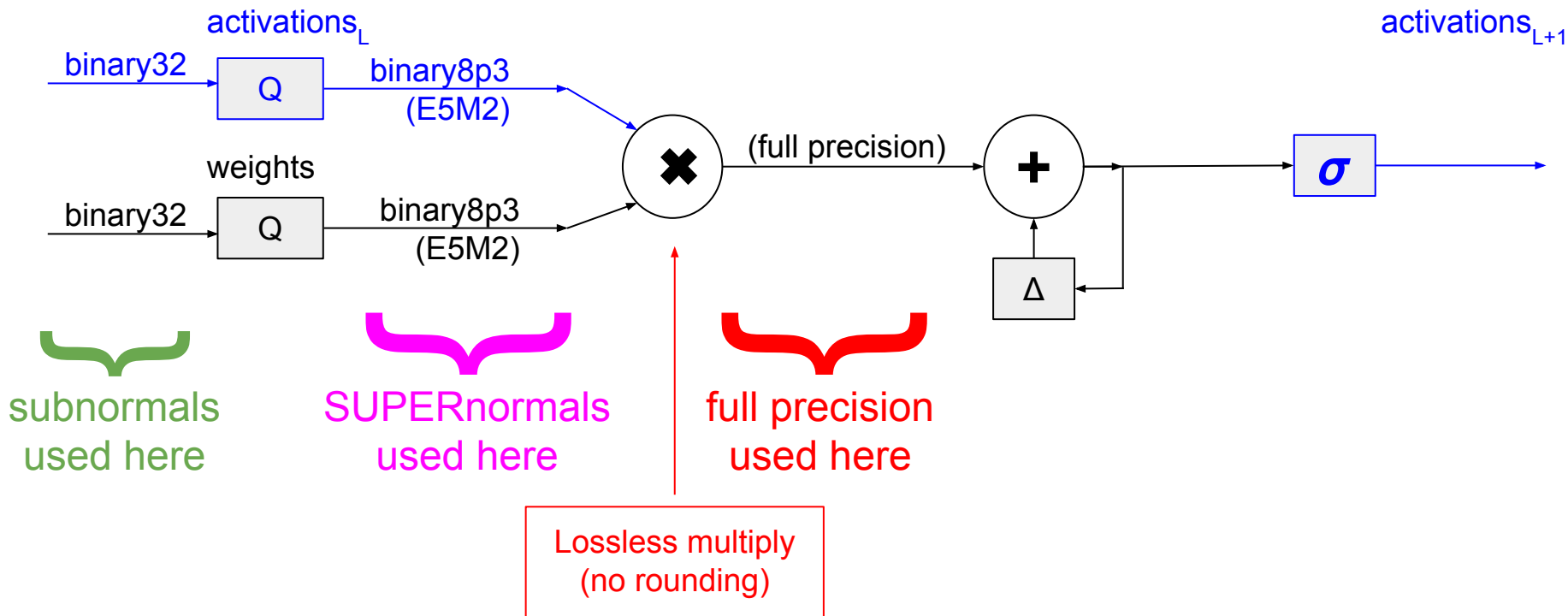
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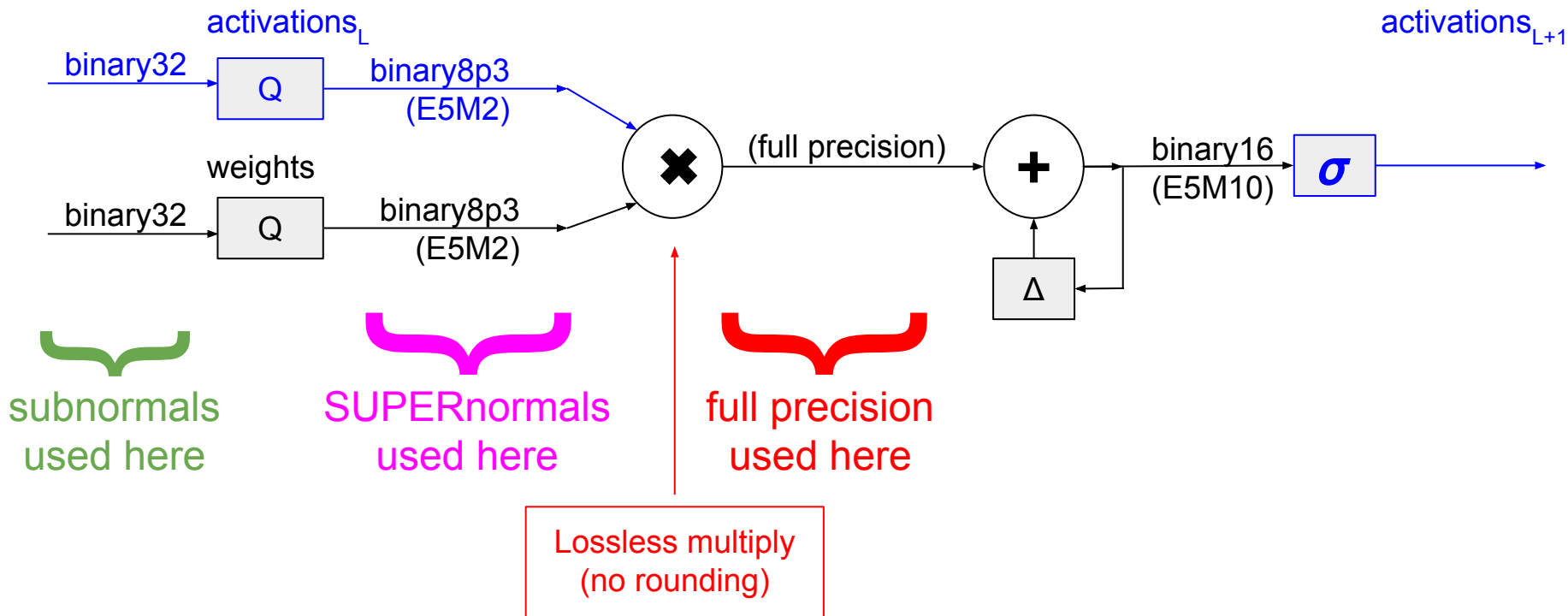
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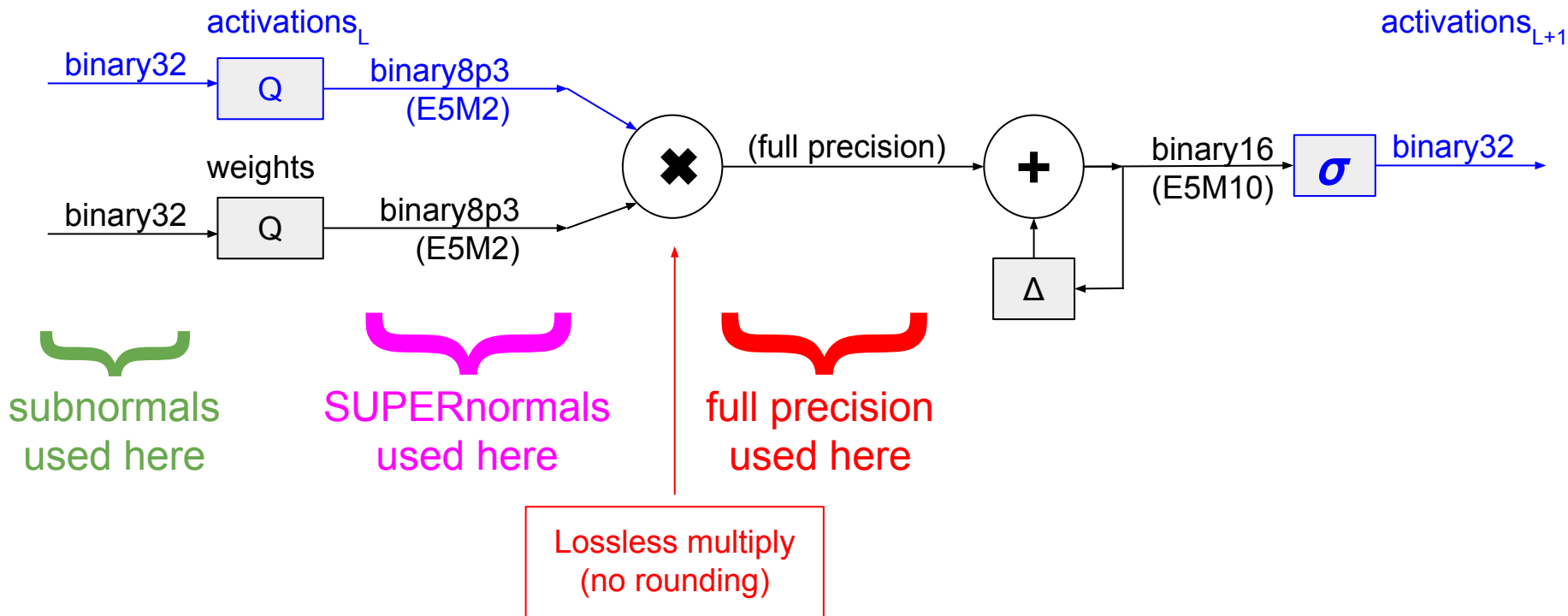
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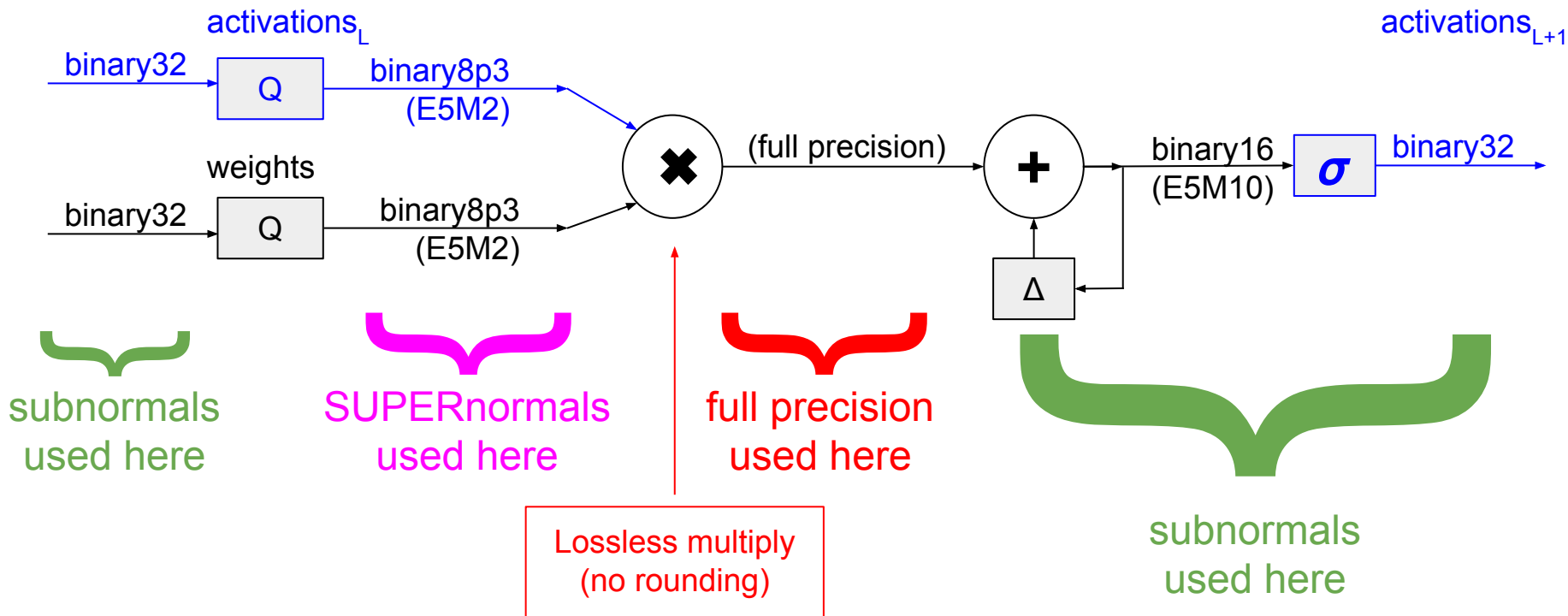
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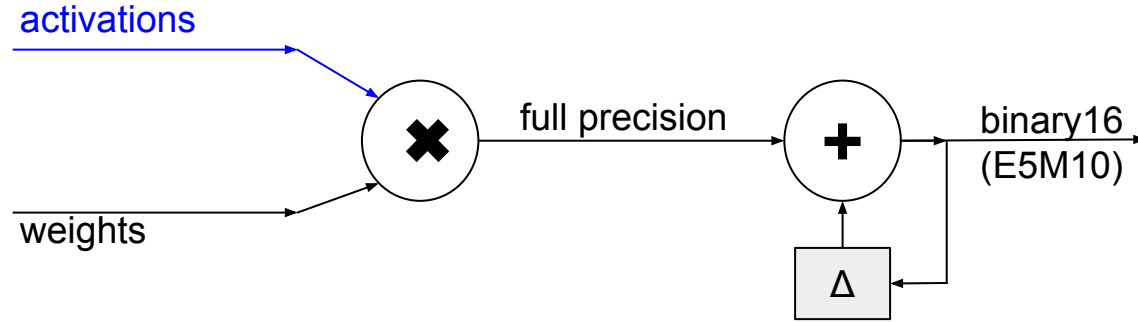


Quantization + Fused MAC + Activation (σ)

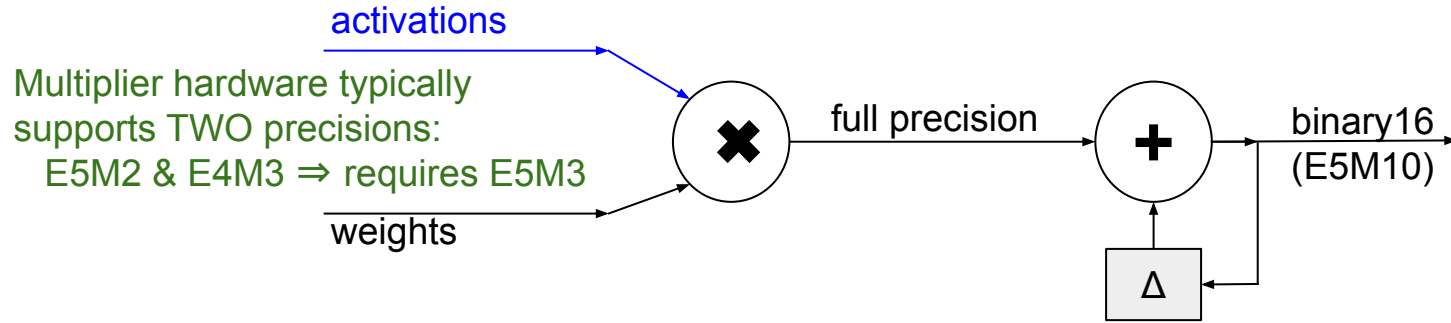


Results

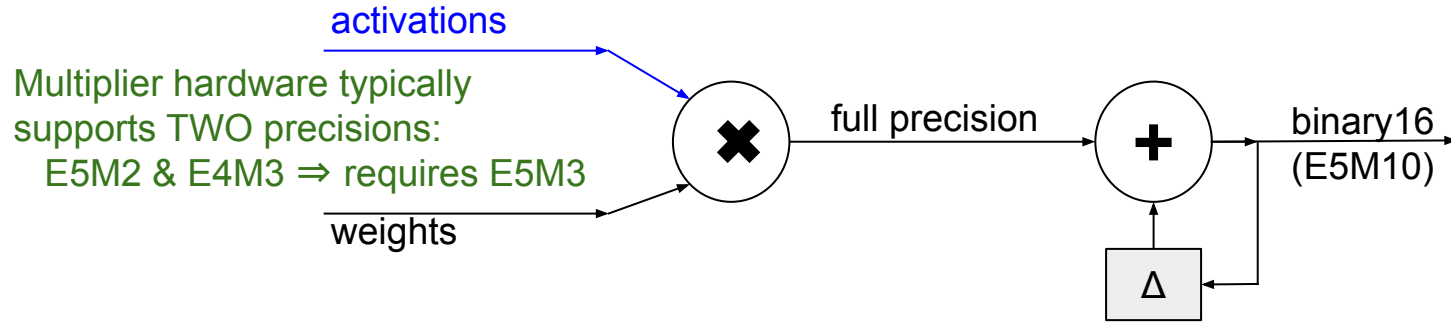
Area Results: Fused MAC (Altera FPGA ALMs)



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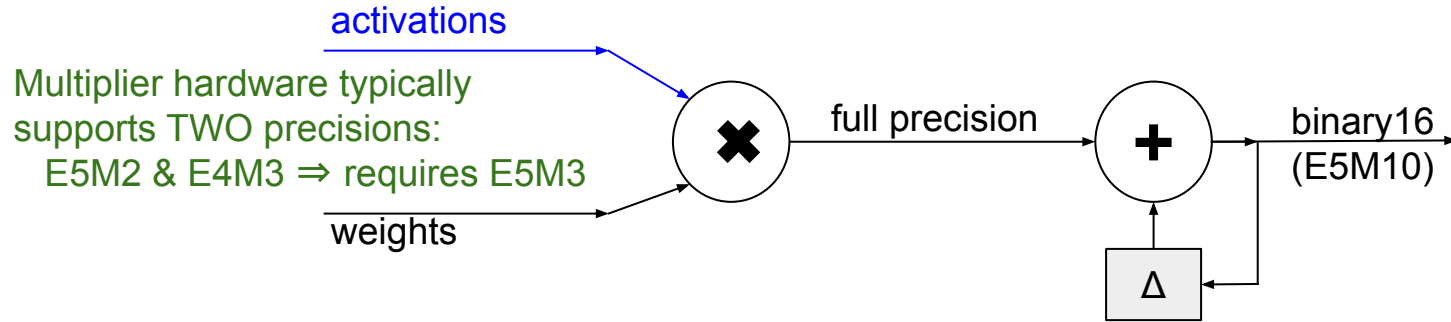


Area Results: Fused MAC (Altera FPGA ALMs)



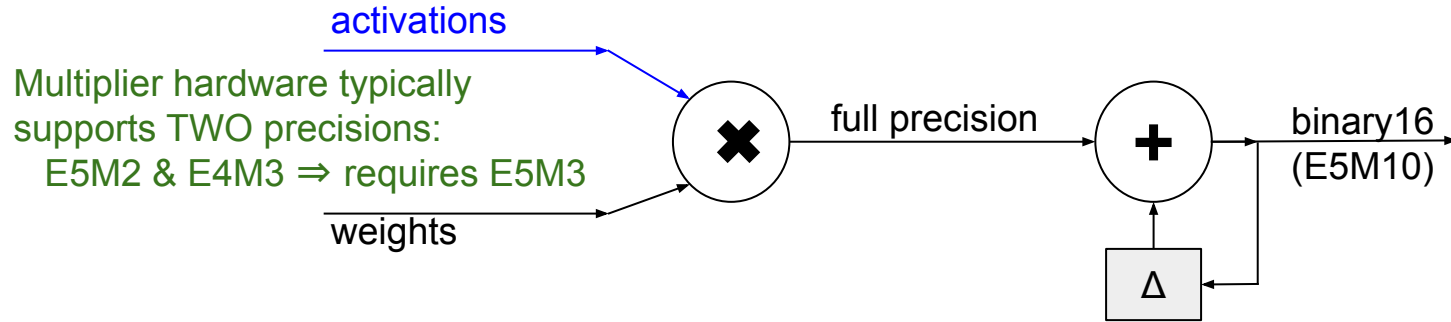
Wgt. + Act. Inputs	Mult. Area	Adder Area	Fused MAC Area
E5M3 (E5M2 & E4M3)	34.0	188.0	222.5

Area Results: Fused MAC (Altera FPGA ALMs)



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Area Results: Fused MAC (Altera FPGA ALMs)



Wgt. + Act. Inputs	Mult. Area	Adder Area	Fused MAC Area
E5M3 (E5M2 & E4M3)	34.0	188.0	222.5
E5M2	27.0	182.5	210.0
E5M2B1 (supernormals)	24.5	185.0	210.0

Methodology: **MPTorch** for mixed-precision training

- **MPTorch** – PyTorch extension for low/mixed precision training
 - **Operator-level choice** for FWD and BWD compute flows
 - Floating-point, fixed-point, block-floating point
 - Parameterized precision and format
 - Round to nearest, stochastic rounding
 - **CPU and GPU targets**
 - Mix of C++, CUDA C, and Python
 - Accelerated by GPU tensor cores
 - Some format choices run very slowly
(due to software emulation) ⇒ **FPGA target soon**



Training Results

[illegible]

Training Results

[illegible]

Training Results

Configurations				ResNet-20 (CNN)		Llama2 (LLM)	
Name	Weight/ Activat.	Gradient	Accumulator	Dyn. Loss Scaling	Valid. Accur.	Scaling (Loss/Tensor)	Valid. Loss
1	binary32	binary32	binary32	not req.	91.72%	no / no	1.14736
2	E4M3	E5M2	binary32	required	91.85%	req. / req.	1.14833

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2	E4M3	E5M2	binary32	required	91.85%	req. / req.	1.14833
3	E5M2	E5M2	binary16	required	91.31%	req. / req.	1.16494

Training Results

* **nosub** means subnormal encodings are treated as normalized encodings (not flush-to-zero)

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3	E5M2	E5M2	binary16	required	91.31%	req. / req.	1.16494
4	E5M2 (nosub *)	E5M2 (nosub *)	binary16	required	91.34%	req. / req.	<u>diverges</u>

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4	E5M2 (nosub *)	E5M2 (nosub *)	binary16	required	91.34%	req. / req.	<u>diverges</u>
5	E5M2B1	E5M2B1	binary16	required	91.61%	req. / req.	1.16629

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4	E5M2 (nosub *)	E5M2 (nosub *)	binary16	required	91.34%	req. / req.	<u>diverges</u>
5	E5M2B1	E5M2B1	binary16	required	91.61%	req. / req.	1.16629
6	E5M2B4	E5M2B4	binary16	<u>not required</u>	91.46%	-	-

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4	E5M2 (nosub *)	E5M2 (nosub *)	binary16	required	91.34%	req. / req.	<u>diverges</u>
5	E5M2B1	E5M2B1	binary16	required	91.61%	req. / req.	1.16629
6	E5M2B4	E5M2B4	binary16	<u>not required</u>	91.46%	-	-

1. extra range helpful

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4	E5M2 (nosub *)	E5M2 (nosub *)	binary16	required	91.34%	req. / req.	diverges
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1. extra range helpful

2. extra range needed

Training Results

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3	Q: can we use only 1 precision w/ supernormals?		binary16	required	91.31%	req. / req.	1.16494
4			binary16	required	91.34%	req. / req.	diverges
5	E5M2B1	E5M2B1	binary16	required	91.61%	req. / req.	1.16629
6	E5M2B4	E5M2B4	binary16	<u>not required</u>	91.46%	-	-

1. extra range helpful

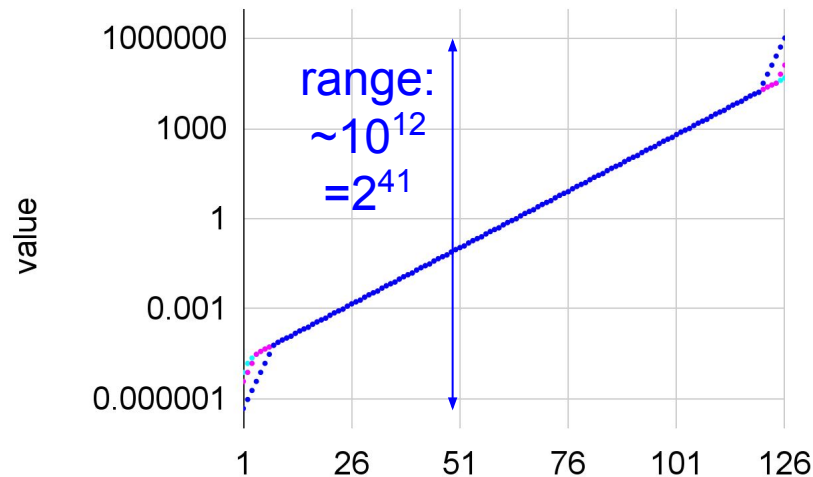
2. extra range needed

Q: can we use only 1 precision w/ supernormals?

P3 (E5M2) – range for gradients

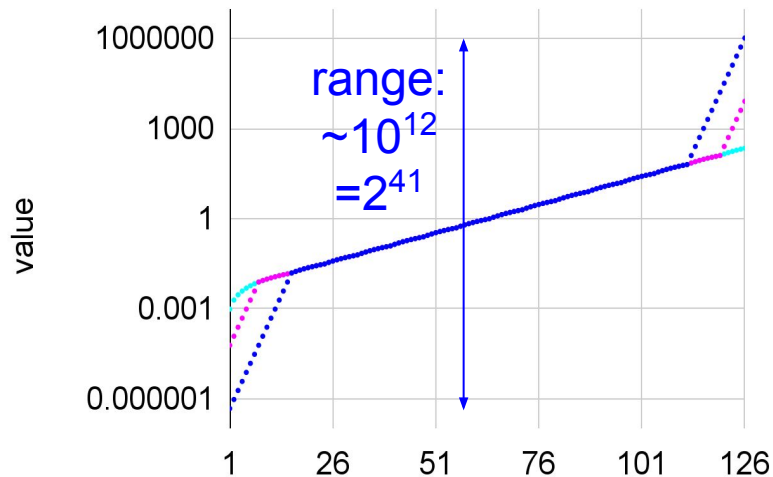
P4 (E4M3) – precision for weights

● subnormal ● supernormal (B1) ● supernormal (B2)



(common symbols 0~0, 127~∞)

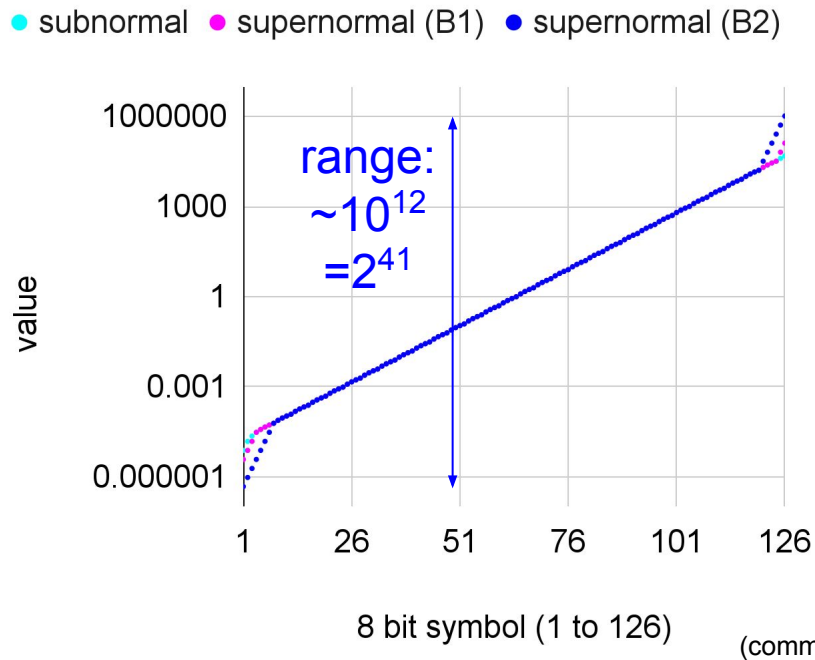
● subnormal ● supernormal (B1) ● supernormal (B2)



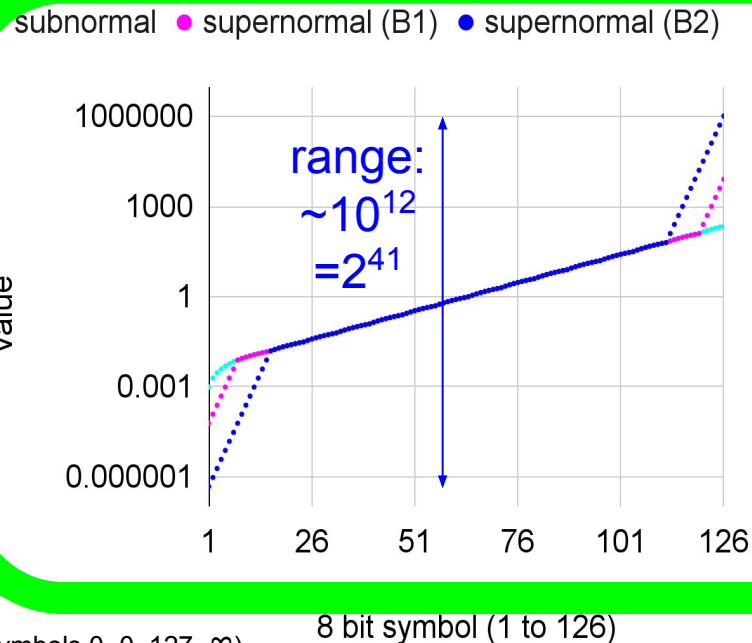
8 bit symbol (1 to 126)

Q: can we use only 1 precision w/ supernormals?

P3 (E5M2) – range for gradients



P4 (E4M3) – precision for weights
supernormals needed to match P3's range



Conclusions and Future Work

- Encouraging results when using SUPERnormals in 8-bit DNN training
 - Improved dynamic range extension over subnormals
 - Using extra binades could avoid dependence on tensor/loss scaling
 - Might be able to use only E4M3B2 instead of two precisions E5M2+E4M3
 - More area-efficient than subnormals
 - Better range extension too
- Considerations and Limitations
 - This work is preliminary
 - Current training relies on tensor core acceleration (binary16 accumulators only)
 - Future work with bfloat16/binary32 to test gradual overflow (much slower training)
 - Upper and lower ranges currently extended by same number of binades
 - Could specify different # binades at lower and upper ends of range

Range-extending

***SUPER**normals*

206EKU01W912

